

# TOWN COACHING GUIDELINES

## STONEHAM YOUTH BASKETBALL

### 2015 / 16 SEASON

As of January 30, 2015



#### *A note of thanks from the board...*

The board would like to thank the coaches for participating in our program. You are the key to success each season as we provide hundreds of kids the opportunity to play basketball. We recognize that our coaches are the most visible representation of SYB for parents, players, and the community.

Our concussion awareness policy is attached. Note that the free course “Concussion in Sports – What you need to know” is mandatory for all SYB head and assistant coaches. Find it at <http://www.cdc.gov/headsup/youthsports/coach.html>.

Town coaching involves unique challenges. Because the program is for all kids wanting to play organized basketball, teams will normally have players ranging from the casually interested to the seriously dedicated. To help impart fairness, we mandate a segment policy to guarantee reasonably equal playing time in all divisions. For the younger divisions there are also no-press rules and no-zone rules. **Rules only go so far. Nothing replaces a coach having a positive attitude by putting all their players first and winning second.**

These guidelines emphasize certain aspects of the Town program. We hope to provide information and reminders which should make your season run smoother, and help reinforce the program policies.

#### *Division Coordinators / SYB Website*

Division coordinators are responsible for providing you all the necessary equipment and information before and throughout the season. Direct all questions to your Division Coordinators first. SYB general information, game schedules, and rules are posted at our website. It includes a Favorite Links to drills. The SYB website is: [www.stonehamyouthbasketball.org](http://www.stonehamyouthbasketball.org).

2015/16 DIVISION COORDINATORS			
	HIGH SCHOOL	COLLEGE	PRO
BOYS	Jason Cohn 3 <sup>rd</sup> and 4 <sup>th</sup> Grade	Shawn Burns 5 <sup>th</sup> and 6 <sup>th</sup> grade	Fred Russell 7 <sup>th</sup> and 8 <sup>th</sup> Grade
GIRLS	Tom Arria 3 <sup>rd</sup> and 4 <sup>th</sup> Grade	Peter Boccelli 5 <sup>th</sup> and 6 <sup>th</sup> Grade	Larry Hurley 7 <sup>th</sup> , and 8 <sup>th</sup> Grade

### **Schedule Reminders**

1. **Town Practices** start October 26<sup>th</sup>.
2. **Town First game** is Thursday October 29<sup>th</sup>. The remaining game and playoff schedule will be posted on the website.

## SYB TOWN COACHING GUIDELINES 2015/16 SEASON

### ***Important Coaching Reminders***

By reviewing the following topics before the season starts, you can make your season run a little smoother.

#### **1. Practices / Conduct**

Practices are held at Stoneham public schools in accordance with the rules that the principals and superintendent lay-down. **The coach is responsible for keeping players out of mischief both inside and outside the gym, and for keeping the gyms clean.** School custodians do not clean up after us. Each year we have a few incidents involving reports of garbage left in the gyms or players roaming the hallways. In cases of continued negligence, SYB practices have been suspended for weeks as a disciplinary measure.

Please see the attached Practice Conduct requirements for SYB teams.

#### **2. Game Conduct / Rules**

- a. Coaches and players should arrive 15-20 minutes before tip-off.
- b. Home team provides a scorekeeper and visiting team provides a timekeeper.
  - i. **Inform Parents / Players Before first game that any player arriving after the start of the 2<sup>nd</sup> playing segment of the game will not be allowed to participate in that game. Coaches are not allowed to agree to let a player participate and overrule this SYB rule.**
    1. You are 15+ minutes late.
    2. This rule is intended to promote discipline, to allow coaches to plan the segments, and to discourage casual attendance (arriving at half-time).
- c. Playing Segments Are Mandatory
  - i. See attached segment sheets.
  - ii. Do not delay between segments during the game.
- d. Minimize REF chatter – directly or indirectly. For severe situations (excessive roughness or repeated non-calls), talk to the board member covering the gym.
- e. “Extra” Coaching: scorekeepers and timekeepers are not coaches and only the head and assistant coaches are allowed to coach at the bench.
- f. Defense
  - i. High-school & College Divisions
    1. Teach man-to-man:  
*Note: Zone defenses are not allowed in high school or college division. Zone defenses are allowed in Pro Divisions.*
    2. After a change-of-possession, defense must retreat (i.e. not challenge the re-bouncer, dribbler, or pass) and pick-up their player at the white line in the High School Division and at Half court for the College Division.
    3. Full court presses are allowed with 1 minute left in each half and overtime. .
  - ii. Pro / Senior Divisions
    1. Zone defenses and full court presses are allowed at all times.
      - a. If you’re up by 15 points, no pressing.

#### **3. Code of Conduct**

Attached you will find the SYB Code of Conduct. Generally speaking, sportsmanship and ethical behavior occur without encouragement at SYB events. However, to be clear about our

## SYB TOWN COACHING GUIDELINES 2015/16 SEASON

expectations, the Board uses this code to document examples of acceptable and unacceptable behavior; and state the consequences for misconduct.

### *Coaching Philosophy*

SYB's handbook states that "we teach and exemplify the ideals of sportsmanship, fair-play, and good competition."

Here are some suggestions on coaching conduct:

1. Remember that basketball is a game for kids to play and enjoy.
2. Give your players positive instruction and correction
  - a. Emphasize the good things about their performance and add what to improve upon next time.
3. Set a good example for your players, parents, and the community by putting your "best" self forward at practices and games.
4. Be considerate of your child or guardian on the team. Favoritism is certainly discouraged. However, be aware of the trap of over-disciplining your child / guardian in an effort to prevent the appearance of favoritism.
5. Work to involve every player on your team:
  - a. Get every kid some shots – ideally everyone scores.
6. Challenge the more-able players to be leaders and show patience with those less-experienced.
7. Write a newspaper article describing a noteworthy game; Stoneham newspapers encourage this kind of input. Work this with your division coordinator.

### *Teaching Guidelines*

Attached you will find a table of basketball skills / rules / concepts and coaching recommendations versus division. It is meant as a guide to the basics of what we would like to teach our players. Depending on the team, you may not get to all of these things. However, in the many weeks of practices, games, and finals, you can cover some of them.

You may not be familiar with all these terms. Our coaching clinics will provide you some basics on basketball drills. There are numerous references on youth basketball instruction on the internet. Use a mixture of drills and games to teach fundamentals. If you're stuck and want to know more about a subject, we encourage you to ask your division coordinator or other coaches for ideas. A good way to pick up new ideas is to attend other practices.

### *Practices*

SYB typically practices two teams in a gym together for an hour. Use the first 10-20 minutes for individual skills development and then use the remaining time for scrimmaging. This technique has proven itself over the years to result in a good practice for all involved. If you only get 3 at your practice, and the other team has 8, make even teams, and it works out.

**SYB TOWN COACHING GUIDELINES 2015/16 SEASON**

	<b>SKILLS / RULES / CONCEPTS</b>	<b>HIGH SCHOOL</b>	<b>COLLEGE</b>	<b>PRO</b>
<b>BASICS</b>	COURT TERMS	I	R	R/A/M
	HOW IS THIS GAME PLAYED?	I	I/R	---
	POSITION NAMES / ROLES	I	R	A/M
<b>FOOT WORK</b>	PIVOT FOOT	I	R/A	A/M
	TRIPLE THREAT POSITION	I	R/A	A/M
<b>BALLHANDLING &amp; PASSING</b>	TRAVELING VIOLATION	I	R	A/M
	DOUBLE-DRIBBLE VIOLATION	I	R	A/M
	CONTROL DRIBBLING	I	R/A	A/M
	SPEED DRIBBLING	---	I	R/A
	CROSS-OVER DRIBBLE	---	I	A
	PUSH PASS	I	R	A
	BOUNCE PASS	I	R	A
	OVERHEAD PASS	I	R	A/M
	WRAP-AROUND PASS	I	R/A	A
	BASEBALL PASS	I	R	A
	RECEIVING THE BALL POSITIONING	I	R	A/M
<b>SHOOTING &amp; OFFENSE</b>	3-SECOND RULE	I	R	A/M
	IN-BOUNDS RULE	I	R	M
	LANE VIOLATIONS	I	R	M
	LAY-UPS	I (2-hand)	I (dominant hand)	I (either hand)
	SET-SHOTS	I	R/A	A
	FOUL-SHOTS	I	R	A
	BANK VS. SWISH	I	R	A
	SETTING PICKS / SCREENS	---	I	R/A
	PICK & ROLL	---	I	R/A
	TEAM PASSING	I	R/A	A
	TEAM OFFENSE	---	A	A
<b>DEFENSE</b>	CONTACT FOULS			
	REACHING IN	I	R	R
	BLOCKING	I	R	R
	INDIVIDUAL DEFENSE	I	R/A	A/M
	ON-BALL STANCE	I	R/A	A/M
	OFF-BALL STANCE	---	I	A/M
	SHOT DEFENDING	I	R/A	A/M
	BOX-OUT REBOUNDING	I	R/A	A/M
	DEFENDING PICKS / SCREENS	I	R/A	A/M
	HELP DEFENSE	---	I	A/M
	ZONE DEFENSE	NOT ALLOWED	NOT ALLOWED	I

I = INTRODUCE R = REVIEW A = APPLY M = MASTER



**PRE-ASSIGNED SEGMENTS – JUST FILL IN THE NAMES**

**9 PLAYERS**

	Name	Seg 1	Seg 2	Seg 3	Seg 4	Seg 5	Seg 6	Seg 7	Seg 8
1		X	X		X		X		X
2		X		X	X		X		X
3		X		X		X	X		X
4		X		X		X		X	X
5		X		X		X		X	
6			X	X		X		X	
7			X		X	X		X	
8			X		X		X	X	
9			X		X		X		X

**8 PLAYERS**

	Name	Seg 1	Seg 2	Seg 3	Seg 4	Seg 5	Seg 6	Seg 7	Seg 8
1		X	X		X	X		X	
2		X	X		X		X	X	
3		X		X	X		X	X	
4		X		X	X		X		X
5		X		X		X	X		X
6			X	X		X	X		X
7			X	X		X		X	X
8			X		X	X		X	X

**7 PLAYERS**

	Name	Seg 1	Seg 2	Seg 3	Seg 4	Seg 5	Seg 6	Seg 7	Seg 8
1		X	X	X		X	X		X
2		X	X		X	X	X		X
3		X	X		X	X		X	X
4		X		X	X	X		X	X
5		X		X	X		X	X	X
6			X	X	X		X	X	
7			X	X		X	X	X	

**6 PLAYERS**

	Name	Seg 1	Seg 2	Seg 3	Seg 4	Seg 5	Seg 6	Seg 7	Seg 8
1		X	X	X	X	X		X	X
2		X	X	X	X		X	X	X
3		X	X	X		X	X	X	X
4		X	X		X	X	X	X	X
5		X		X	X	X	X	X	
6			X	X	X	X	X		X

**PRACTICE CONDUCT  
FOR  
STONEHAM YOUTH BASKETBALL COACHES 2015/16**

Stoneham Youth Basketball practices in the Stoneham school gyms on a “guest” basis. We use the gyms without paying a custodial fee because a custodian is already on duty working elsewhere in the school. Accordingly, **an extremely high expectation is placed upon the SYB coaches by the school principals and custodians for self-policing to keep the schools and gyms clean and to keep them undamaged.**

To meet these expectations the SYB board requires its coaches to adhere to the practice conduct list below. This list is simply the documented version of rules that SYB coaches have been using for years. Reviewing them with your players should achieve two things: coaches and players are reminded of what is expected of them (ideally preventing any possibility for future misconduct) and should any future allegations occur, the clearly written conduct list below will become the first discussion area.

1. Call the practice coordinator if you will not use your practice slot.
2. Arrive at practice before the players so that they are attended. Similarly, you or your assistant should not leave before your players have been picked up by an adult.
  - a. Avoid leaving doors propped open that may let in non-SYB people.
3. Players must be escorted to and from the bathrooms. A coaching assistant or volunteer parent can help in this regard so that you can stay in the gym.
4. Do not allow anyone access to the schools through the gym. You can say “the principal has directed SYB not to allow school access through this gym.”
5. Check the bathrooms before and after practice. Leave the bathrooms clean.
6. Have your players clean up the gym floor before the end of practice.
  - a. Examples: water spills, water bottles, gum, papers.
7. Keep the players (or anyone else attending your practice) off gym equipment; from climbing the wall pads; or horsing around.
  - a. Examples: whipping basketballs from full court smacking the ceiling along the way; performing the long jump off the MS bleachers; at the end of sprints running through and pad climbing for the elevated wall-slap.
  - b. Suggestion: conduct your practice as if the principal or custodian is watching your practice – in some schools they are.
8. Treat all school staff with the utmost respect.
  - a. Examples: after school program staff, teachers, and custodians.

## Stoneham Youth Basketball - Code of Conduct

The Board of Directors would like to thank all league participants for conducting themselves with exemplary and ethical behavior. In general, sportsmanship and ethical behavior dominates our program. To encourage the continuation of this tradition the Board would like to provide a clear statement of conduct expectation; cite examples of acceptable and unacceptable behavior; and state the consequences for misconduct.

### **Board of Directors Conduct Statement**

It is the mandate of the Board of Directors that integrity exemplified by ethical behavior and sportsmanship apply to all SYB related activities. *This mandate is broadly applied to the Board of Directors, Coaches, Referees, Players, Parents or Guardians and Spectators.*

#### **Examples of Acceptable Behavior**

- Familiarize yourself with the league purpose and rules to keep winning in proper perspective.
- Accept all decisions by officials.
- Handshakes between participants and coaches at end of contest, regardless of outcome.
- Treat competition as a game, not a war.
- Search out opposing participants to recognize them for outstanding performance, coaching, or refereeing.
- Applaud at game end for performances for all participants.
- Demonstrate concern for injured players, regardless of team.

#### **Examples of Unacceptable Behavior**

In addition to the “Player and Coaches Conduct” found in the League Rules, and for all persons:

- Yelling, negative chanting, or gestures toward opponents.
- Booming or heckling an official’s decision.
- Criticizing officials in any way; displays of temper regarding an official’s call.
- Taunting or trash talk.
- Refusing to shake hands or recognize an opponent’s good performance
- Blaming loss of game on officials, coaches, or participants.
- Laughing or name calling to distract an opponent.
- Using explicit or near-profanity or displays of anger that distract attention from the game.
- Using social media outlets to make negative comments or blame loss of game on officials, opponents or other players.

### **Gym Behavior**

#### **Pertaining to ALL SCHOOLS & ALL GYMS:**

We are allowed in the Gyms only to play basketball. At no time should there be anyone wandering through the schools or lingering in the hallways. Everyone entering the school for a basketball event must stay in the gym at all times other than using the bathroom. Children should be accompanied by an adult at all times.



### **SOUTH School GYM:**

Please enter the building only from the side (gym) entrance. No one should be using the front door of the South School to access the gym.

### **COLONIAL PARK School GYM:**

Please do not allow children to play on the stage or in the cafeteria.

### **CENTRAL MIDDLE SCHOOL**

Please enter the school from the Main entrance.

### **STONEHAM HIGH SCHOOL**

At no time should anyone go beyond the Blue Divider and play in the last court. Gymnastics equipment is stored there and children can get hurt.

### **Consequences for Parent / Guardian or Spectator Misconduct**

- 1. First Verbal Offense:** At any SYB event, a parent/guardian or spectator who verbally abuses, intimidates, is flagrantly rude, or cannot control their language or actions with players (including their own child), officials, a coach, an SYB volunteer, or other spectators will be asked to leave the event immediately. If applicable, his or her child (ren) will be removed from the event. SYB will issue a first written warning regarding their behavior which may include additional punitive measures.
- 2. Second Verbal Offense:** At any SYB event, a parent/guardian or spectator that commits a second similar offense will be asked to leave the event immediately and will be banned from SYB events for the remainder of that season. If applicable, his or her child (ren) will be banned from SYB for the remainder of that season. SYB will issue a second written warning regarding their behavior.
- 3. First Physical Offense:** Any adult who physically assaults any player (including their own child), officials, a coach, an SYB volunteer, or other spectators will be asked to leave the event immediately and will be banned from all SYB events for a *minimum* of two years from the date of the offense. Upon consideration of the facts, SYB may elect to extend the ban period. If applicable, his or her child (ren) will be removed from the event and may not participate in another SYB event during the sanction period. SYB will issue a written warning regarding their behavior.

The term physical assault includes, but is not limited to: hitting, slapping, pushing, spitting, kicking or striking in any way with any part of the body or any physical implement.

Player and Coaches Conduct are further addressed in the League Rules, paragraph 12.

**SYB**  
**Concussion Awareness Policy**

- Parent and player concussion awareness education:** All SYB participants and parents are encouraged to read and understand the Center for Disease Controls "Parent Fact Sheet" which is distributed to all players at the beginning of the season. Fact sheet can also be found on line at:  
[http://www.cdc.gov/headsup/pdfs/youthsports/parents\\_eng.pdf](http://www.cdc.gov/headsup/pdfs/youthsports/parents_eng.pdf)
- Coach and SYB board member concussion awareness education:** **All SYB coaches, assistant coaches and board members will complete the Center for Disease Controls "HEADS UP to Youth Sports: Coaches On Line Concussion Training Course" and provide SYB with a copy of their certificate of completion prior to any coaching activity.** Parents and players are invited to take this informative course also. The course can be accessed on the CDC site on line at:  
<http://www.cdc.gov/headsup/youthsports/coach.html>
- Suspected Concussion Player Removal Rule :** Any SYB player who exhibits signs, symptoms, or behaviors consistent with a concussion (loss of consciousness, headache, dizziness, confusion, loss of balance) shall be immediately removed from the game or practice as an injured player (the "Removed Player"). Any player removed from a game or practice for this reason shall not return to the SYB sponsored activity from which he or she was removed
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**Return to Play Rule:** Before returning to any SYB game or practice the Removed Player must obtain and provide to his or her coach a clearance to play note from a physician. The coach shall provide a copy of the physician's clearance note to the designated member of the Board of Directors.

**Stoneham Youth Basketball: Rules & Regulations**

**2014-2015 Town League Rules and Regulations**

**1. PLAYING TIME**

**Every player must play a minimum of four (4) playing segments. Every player must play a minimum of 2 playing segments and a maximum of 3 playing segments per half unless a team has 6 players or less. No player can play more than 1 playing segment more than any other player (total for the game, including overtime segments).**

Any coach or assistant that does not follow these guidelines will be subject to a review by the SYB Board of Directors to determine what disciplinary action will be taken, up to and including forfeiture of the game.

Playing Time 8 Segment Breakdown:

10 PLAYERS 10 PLAY 4 SEGMENTS

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9 PLAYERS 4 PLAY 5 SEGMENTS

- 5 PLAY 4 SEGMENTS

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8 PLAYERS 8 PLAY 5 SEGMENTS

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7 PLAYERS 5 PLAY 6 SEGMENTS

- 2 PLAY 5 SEGMENTS

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6 PLAYERS 4 PLAY 7 SEGMENTS

- 2 PLAY 6 SEGMENTS

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5 PLAYERS 5 PLAY 8 SEGMENTS

## **2. PLAYER PROTECTION**

Each team will be allowed to protect a maximum of two players. They must be the son, daughter, or guardian of the head coach and assistant coach.

With input from the Coaches, these players will be rated and placed in the appropriate draft position by the Division Coordinator and Board of Directors.

## **3. LOSS OF A PLAYER**

A team that loses a player for three consecutive games due to injury, illness, or withdrawal from the league, must notify the Board of Directors of the loss of that player. The Board of Directors will attempt to equalize the situation by adding a player to that team from any waiting list if available or by elevating a clinic player in the case of the high school division.

## **4. PLAYER ARRIVING LATE**

**Any player arriving after the start of the 2<sup>nd</sup> playing segment of the game will not be allowed to participate in that game. Coaches are not allowed to agree to let a player participate and overrule this SYB rule.**

## **5. COACHES AND ASSISTANT COACHES**

- A.** Prior to the start of the season, the Board of Directors must approve all coaches and assistant coaches. All coaches will be subject to a review by the Board of Directors at the conclusion of each season. If the Board determines that any coach or assistant has not participated or acted in good faith, or reinforced sportsmanship, the Board will then make a decision as to whether or not the coach or assistant will be allowed to return for next season.
- B.** All coaches and assistants must fill out a complete CORI to be processed through the Commonwealth of Massachusetts Criminal History Systems Board before being allowed to coach.
- C.** Each coach or assistant must submit a team roster to the official scorebook before the start of each game.
- D.** All coaches and assistants must be present 15 minutes before the scheduled game time. (To warm-up their team, fill out official score book, secure a timekeeper / scorekeeper and complete all other duties necessary to assure an orderly and timely start to all games.)
- E.** The HOME team coach is responsible for providing a scorekeeper. The VISITING team coach is responsible for the timekeeper.
- F.** All coaches or assistants will be required to maintain a playing segment sheet for all players while the game is in progress. An official Segment Sheet will be kept at the scorer's table.
- G.** Each Coach must submit evidence of concussion training.

## **6. GENERAL RULES**

- A.** Official High School Basketball Rules and Regulations will be observed unless otherwise noted.
- B.** Games in all Divisions will consist of 8, four minute (stop time) playing segments. (This means that the clock stops every time the referee blows the whistle, or for any other infraction that stops play.)
- C.** Thirty-seconds will be allowed between each playing segment for player substitution, and four minutes allowed at half time.
- D.** Overtime periods will consist of a 3-minute playing segment (stop time). There will be one time out allowed per overtime segment per team. In the event of a second overtime segment, Players who did not participate in the first must play in the second overtime.
- E.** Teams are allowed 3 time outs per game. A maximum of 2 can be used per half. Only the team in possession of the ball may call a time out.
- F.** Zone defenses will be allowed in the Pro/Senior Divisions only.
- G.** Three point shots will be allowed in the Pro/Senior Division only.

**H.** Full Court Press is allowed in the Pro/Senior Divisions unless the 6<sup>th</sup> grade participates on the Pro Division. If the 6<sup>th</sup> grade participates in the Pro division, full court presses are not allowed until 1 minute remains in each half, or until 1 minute remains in any overtime period.

**I.** Five personal fouls and a player will foul out of the game. The substitute (picked by the opposing coach) replacing the fouled out player will not be charged for having played in that segment.

**J.** Seven team fouls in any half of play results in a "One and One" situation. The tenth foul in any half results in 2 foul shots.

**K.** If a team has less than 5 players, a game can be delayed 5 minutes to allow a full team of 5 players to arrive. Failure to start a game with five players will result in a forfeiture of the team causing the delay.

**L.** The HOME team has the advantage of putting their team on the court last. Once your team has been put on the court you cannot make a change.

**M.** Only coaches will be allowed to question the referee on an interpretation of the rules. There will be no questioning of a judgment call made by a referee.

**N.** Free substitutions are not allowed.

**O.** The ball must advance over the half court line in 10 seconds.

**P.** Only coaches and players that are participants in the game are allowed in the bench area.

**Q.** All team members and coaches must stay in the appropriate areas designated on the court, while the game is in progress.

**R.** Once a game has started, it may be played with less than 5 players on a team. These games will count as official games and all rules will apply during these games. Teams do not have to reduce players to match opponents playing with less than 5.

**S.** All shirts must be tucked in when on the court.

**T.** There is to be no defacing of the uniforms. Anyone violating this rule will not be allowed to play until a proper uniform is obtained.

## **7. HIGH SCHOOL, COLLEGE DIVISION AND CLINIC - RULES**

**A.** Teams in the Boys College Division will use a men's basketball, Boys High School Division and Girls College Division will use a 28.5 size basketball, the Girls High School Division and Boys and Girls Clinic will use a 27.0 size basketball. Rims will be at 10 feet as they are in all other divisions with the exception of the Clinic which will be lowered to 9 feet. *Note: 9 foot rims will be considered if a high school division includes 2<sup>nd</sup> graders.*

**B.** On each possession, the defense must retreat to the half court line in the College Division and the white line in the High School Division to allow the offensive team the ability to advance the ball past

that point. Once the ball is past that point, defense can cover anywhere on the court for the remainder of that possession.

C. Full court presses are not allowed until 1 minute remains in each half, or until 1 minute remains in any overtime period.

D. Zone Defense will not be allowed in High School or College Divisions. The first infraction of this rule will result in a warning; the second and all subsequent violations will result in a technical foul. Man to man help defense will be allowed inside the foul line extended.

E. A 5 second lane violation will be enforced inside the key for the high school and 3 seconds for the college division.

F. In the High School Division, the foul line will be moved 1 foot closer to the basket. This is to encourage proper shooting technique. No violation will be assessed to the shooter for crossing the line on the foul shot; however the shooter cannot get the rebound. Lane violations will be observed and enforced.

G. For the College and Pro divisions, the shooter cannot cross the line on a foul shot.

## **8. PLAYER INJURY**

At the discretion of the referee, the game will stop when a player is injured. The coach, SYB board member on duty, or parents / guardian if present, will evaluate an injured player. An injured player may return to a game only after he or she has been evaluated and approved for re-entry. The substitute replacing the injured player will not be charged with having played in that segment. The opposing coach will select the replacement player. The 2 coaches will speak privately to determine the substitute. If cleared, the injured player may replace the substitute in the same segment at the next whistle.

Any player missing a game, or any part of a game, or practice, for medical reasons may be required, at the Board's discretion, to provide written documentation from a doctor stating that the player may resume SYB activities

## **9. GRIEVANCES**

All game related grievances must be submitted to the Board of Directors, in writing and to the care of the President. The Executive Board will review the matter and decide on what, if any action will be taken.

## **10. DISCIPLINING A PLAYER**

If a coach feels it is necessary to discipline a player by removing him/her from a game (examples: not listening, out of control), the disciplining coach will select the player he will use to substitute. The coach will advise the Board member on duty of the situation.

## **11. MISCELLANEOUS**

Any interpretation of league rules during actual games will be decided by a majority of the Board of Directors present in the gym at that time.

## **12. PLAYER AND COACHES CONDUCT**

No coach or player will use profanity or will attempt to embarrass a referee during a game. This type of behavior will be brought to the attention of the Executive Board.

Any unnecessary roughness or harassment of an official, opposing coach, or player will result in an automatic ejection from the game and a one game suspension for the next scheduled game.

Any fighting will result in a technical foul, immediate ejection from the game and a one game suspension

Any player or coach being assessed one conduct related technical foul will be issued a warning. The next conduct related technical foul, either in the current game or a future game will result in a one game suspension, the next game. Any player or coach issued a third conduct related technical foul will be expelled from the league. All conduct related technical fouls will be subject to review by the Board of Directors. All conduct related technical fouls may be appealed to the Board of Directors.

## **13. SPORTSMANSHIP**

There will be games when there is a clearly superior team. The winning coach is expected to display fairness by not "running up the score". This is a perfect time to make sure everyone on the winning team scores a basket or players are tried at different positions such as point guard. Players should be encouraged to pass the ball or work on their "weak hand" instead of trying to score more points.

There is no need for any team to win by more than 20 points. If your team is leading by 10 or more points, please pull off the press as it can result in extreme frustration for the losing players and coaches.

**14. IABBO RULES** – If you are unable to find a rule interpretation above please refer to the IABBO rules.